By Legislators Boyce and Delehanty
Intro. No
RESOLUTION NO OF 2020
ACCEPTING GRANT FROM NEW YORK STATE OFFICE OF INDIGENT LEGAL SERVICES FOR THIRD COUNSEL AT FIRST APPEARANCE PROGRAM IN THE OFFICE OF PUBLIC DEFENDER
BE IT RESOLVED BY THE LEGISLATURE OF THE COUNTY OF MONROE, as follows:
Section 1. The County Executive, or his designee, is hereby authorized to accept a \$750,000 grant from, and to execute a contract and any amendments thereto with, the New York State Office of Indigent Legal Services for the Third Counsel at First Appearance program in the Office of the Public Defender for the period of January 1, 2020 through December 31, 2022.
Section 2. The 2020 operating budget of the Office of the Public Defender is hereby amended by appropriating the sum of \$250,000 into general fund 9300, funds center 2601010000, Public Defender Administration.
Section 3. The County Executive is hereby authorized to appropriate any subsequent years of the grant award in accordance with the grant terms, to reappropriate any unencumbered balances during the grant period according to the grantor requirements, and to make any necessary funding modifications within the grant guidelines to meet contractual commitments.
Section 4. Should funding of this program be modified or terminated for any reason, the County Executive is hereby authorized to terminate or modify the program and, where applicable, to terminate or abolish some or all positions funded under such program. Any termination or abolishment of positions shall be in accordance with New York State Civil Service Law and, when applicable, the terms of any labor agreement affecting such positions.
Section 5. This resolution shall take effect in accordance with Section C2-7 of the Monroe County Charter.
Public Safety Committee; November 23, 2020 - CV: 9-0 Ways and Means Committee; December 3, 2020 - CV: 11-0 File No. 20-0347
ADOPTION: Date: Vote:

ACTION BY THE COUNTY EXECUTIVE

APPROVED: _____ VETOED: ____

SIGNATURE: _____ DATE: _____

EFFECTIVE DATE OF RESOLUTION: